### **Key Stage 1 and 2 Activities cont..**



#### SURVIVAL/SHELTER BUILDING

This activity explores the theme of survival and man's basic survival needs including building effective shelters in our woodland to protect against the elements.

### BRIDGE BUILDING

We explore skills - including basic structural engineering rope/knot work, teamwork, physical balance and movement - to design, build and test bridges that must span our stream. This activity is excellent for encouraging teamwork and leadership

#### TEAM CHALLENGES

This activity uses a number of exciting physical and mental games/puzzles to bring out team-working skills within a group. Skills include problem-solving, leadership, self and peer-evaluation and physical co-ordination.

### ORIENTEERING/ NAVIGATION

We run a very successful orienteering/ navigation programme that can be differentiated within any key stage. As well as conducting score courses and events on-site, we frequently take groups to Bradgate Park and the Outwoods area to further enhance these skills.

# BRINGING ACTIVITIES TO YOU

If getting to Beaumanor Hall is difficult we can bring a number of our activities to you. These include:

- Mobile Climbing Wall which can support the Mighty Mountains topic from the Hamilton Trust
- Archery
- Team Challenges



## **Accommodation**



We have a number of overnight accommodation options which are perfect for residential stays.

#### Cabins 1 and 2

These are adjacent and each sleeps up to 16 people in the main dormitory and 3 in the staff bedroom. Each cabin is suitable for a single sex group and includes a living/dining area, a kitchen, toilets and a washing/showering area. An enclosed porch for storing outdoor clothing runs along the length of the cabins.

#### Cabins 3 and 4

In these two adjacent cabins the normally separate kitchens can be opened up to link the two buildings together internally. An enclosed porch for storing outdoor clothing runs along the length of the cabins. Each cabin can sleep up to 20 people with accommodation for 2 staff in Cabin 3 and 4 staff in Cabin 4.

### **Standing Camp**

In the summer term there is an exciting opportunity to camp in the grounds. We provide 5 large tents which sleep up to 40 students. Meals can either be self-catering or provided on weekdays.

#### The Gage Cabin

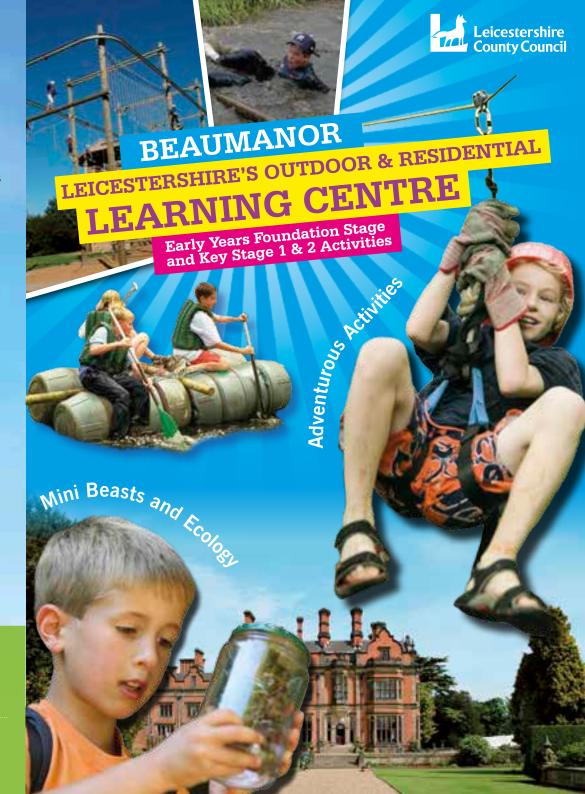
This cabin is specifically designed for groups with special needs and can accommodate up to 24 people depending on their level of disability. There are two main dormitories, each with its own shower/bathroom and toilet area and two small staff bedrooms each with its own washroom.

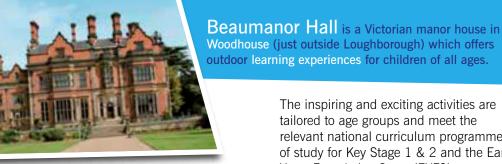


All cabins are fully equipped for self-catering. Alternatively, during weekdays we can provide all meals. The accommodation is constantly being upgraded both for visiting staff and groups.

**STAFFING** - Beaumanor Park Outdoor Learning Centre holds an Adventure Activities Licensing Service licence, the Learning Outside the Classroom Quality Badge and is staffed by qualified, experienced teachers and instructors who are employed to lead specific activities.

For more details about any of the facilities at Beaumanor Hall, or to find out about availability please contact us on **01509 890119** or send an e-mail to **Beaumanor**. **Hall@leics.gov.uk** You can also visit our <u>website</u> at <u>www.beaumanorhall.co.uk</u>





The Centre offers an unparalleled range of educational activities, from adventurous activities right through to nature studies and historical themed days. It also offers short and long stay overnight accommodation for up to 108 people.

The inspiring and exciting activities are tailored to age groups and meet the relevant national curriculum programmes

Years Foundation Stage (EYFS).

Our activities provide pupils with opportunities to learn, explore and experience the environment outside of the classroom by taking full advantage of the extensive buildings, grounds and natural resources.

Based on the story of the Gruffalo, the whole

of the outdoors. Four separate activities make

building a den, producing art from the natural

the Beaumanor woods. Learning areas include

world and exploring the habitats of fauna in

language, literacy, expressive arts, physical

The day follows a trail based on traditional

nursery rhymes providing a journey around the

grounds of Beaumanor. A series of stations are

directly linked to a traditional nursery rhyme.

rhyme associated with a particular venue.

creative expression and communication.

The day encourages language skills,

At each station children perform and sing the

development and numeracy.

**Nursery Rhymes** 

up the day. The children are involved in

experience aims to develop children's enjoyment

of study for Key Stage 1 & 2 and the Early

### Early Years Foundation Stage Activities

All our activities for early years children have been designed by qualified nursery teachers to provide safe, fun, explorative activities that take full advantage of our inspiring grounds.

#### Stickman

The day's adventure revolves around the story of Stickman. Four different activities form the day. These activities encourage physical development, language skills, artistic expression, as well as social and emotional growth. Above all it is an exciting and stimulating day's learning. We also provide a magical Stickman Christmas day during the festive season.

#### **Itchy Bear**

Itchy Bear has a circuit of 4 stations based on the story and journey of Itchy Bear. Activities include obstacle courses, bug hunts, bark rubbings and natural art work. Intrinsic learning areas include expressive arts, communication and language, physical development and personal and social skills.

#### Bespoke Programmes

As well as offering the activities outlined we can deliver bespoke programmes designed to meet specific needs of a particular group. Please call us on 01590 890119 or e-mail us at Beaumanor.Hall@leics.gov.uk to discuss.

y-station operations and code breaking



NORLD WAR II

The history of Beaumanor Hall during WWII is heavily drawn upon in this exciting historical and engaging activity. Children learn about and experience life as an evacuee on the home front, Y-station operations and codebreaking in our bomb shelter, radio room and WWII classroom.

#### VICTORIANS

Using the buildings and grounds of our

### NATURE

Our very own woodland, pond, stream and meadow areas provide the ideal backdrop to learn about habitats, natural art, creature study and classification. We provide fun scientific activities and games that generate high quality learning.

**Key Stage 1 and 2 Activities** 

### **PIRATES**

Come along dressed in full pirate costume for a fun-filled learning day that is our pirate theme. We have a captain's stateroom. secret pirate cavern and giant treasure game board to entertain your children with treasure hunts. pirate maths trails. literacy games and much more!



Children can enjoy a magical Christmas experience at Beaumanor through our WWII or Victorian themed Christmas days where they learn about Christmas in history and sing carols in the hall beneath the magnificent stained glass window of the Herrick Family.

Mini Games offers the best of school sports days, fitness activities, games and challenges all rolled into one unforgettable experience. A unique mixture of fun physical activity, interactive learning about history and traditions and increased awareness of the challenges faced by disabled

#### These activities provide a technical and specific skill-based environment where pupils can challenge themselves physically and mentally to overcome fears and work towards building self-confidence and self-

ARCHERY

HIGH ROPES/CLIMBING/ CANOEING (OFF SITE)/

Our adventurous activity provision is mainly targeted at KS2 and above due to the age restrictions on protective equipment and the challenging nature of the activities.



authentic 19th Century Victorian mansion, children learn about comparisons between servant life and privileged life, the history of Beaumanor Hall and life as a child in a Victorian schoolroom. Our activities make hands-on use of the magnificent hall, cellar rooms and outbuildings as they would have been used in Victorian times.



This exciting day uses the popular tales of Robin Hood and his merry men as the framework for a day of woodland shelter and village building, survival studies and tracks and trails activities amongst others, all led by Robin Hood himself.



### **BEAUMANOR MINI GAMES**