

# PIRATE DAY

at Beaumanor Hall

## Core Activities

During your visit the following activities form the basis of the day's programme. Utilising the pirate theme, we aim to enrich the maths, literacy and history aspects of the curriculum.

The activities are differentiated to suit the age of your children.

### Physical Pirate Challenge

- Test your aim with our cannonball throwing game
- How good is your memory when finding our pirate matching pairs
- Can you balance along our 'grog' relay course?

### Treasure Hunt

A highlight of the day; this activity involves treasure maps, pirate facts, songs and a visit to our secret pirate cavern!

### Perplexing Pirate Problems

Children go on a maths trail, finding and solving the pirate-themed problems along the way.



We have a severe weather programme ready, but would expect to carry on unless the weather creates a safety risk

SOUTHERN SEA

TREASURE MAP

## Coming in Costume

The Pirate Day is greatly enhanced if children and leaders come in costume! Please encourage parents in this direction.

For schools with 35 – 68 visiting pupils, please split your group into 2.


For schools with 69 – 100 visiting pupils, please split your group into 3. We may request that members of your staff lead the Perplexing Pirate Problems activity. We will explain the activity to you.

There will be a half hour lunch break when your staff will be required to supervise the children

### More information

For more information or to book a visit please call **01509 890119** or email **beaumanor.hall@leics.gov.uk**

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 /beaumanor-hall



  
*Beaumanor Hall*



TREASURE MAP